

INDOOR SOCCER/FUTSOL PROGRAM
2011/2012 INDOOR PROGRAM Registration and Medical Release

Program signing up for:

Indoor League (\$50) Tuesdays Technical Skills Training (\$60) League and Skills (\$100)

You may request one other player you prefer to be teamed with _____

Players Full Name : _____ Guardian Name(s) _____

Previous Team Played for: _____ Age Group: _____ Boy Girl

DOB: _____

Primary Email Contact (MUST HAVE): _____

Guardian Phone: (H) _____ (C) _____

Primary Phone for Contact: _____

Emergency Contact Name (other than parent): _____

Emergency Contact Phone: (H) _____ (C) _____

Medical conditions/Allergies: _____

Medical Insurance Co. _____ Group No: _____

Recognizing the possibility of physical injury associated with soccer and in consideration for Huntsville Futbol Club accepting the registration for its soccer programs and activities (the "Programs"), I hereby release, discharge and /or otherwise hold harmless and defend the above listed soccer association and sponsors, their employees and associated personnel, against any claim by or on the behalf of the registrant as a result of the registrant's participation in the programs. My child, to the best of my knowledge is, or has received a physical examination by a physician and has been found to be, physically capable of participation in the programs. Therefore, I grant the designated Coach and/or other authorized Huntsville Soccer Club coaches or administrators permission to act as my surrogate for my child in the area of obtaining emergency medical treatment by a doctor of medicine or dentistry in my absence while participation in the programs, to include emergency transportation for such treatment. I also assume the financial responsibility for any such medical treatment for my child.

Signature

Date

Registration and fee due by Wednesday, November 30. Mail to:

Indoor Soccer Program
10111 Cahaba Dr SW
Huntsville, AL 35803

Make check payable to Indoor Soccer.

For questions, please contact Andrea McManus, futbolluvr@knology.net