



# 2012 Spring Classic Official Tournament Rules

(Updated 10/18/11)

## 1. LAWS OF THE GAME

All games will be played in accordance with FIFA Laws, except as specifically modified by these rules.

## 2. ELIGIBILITY AND DURATION OF GAMES

A. Participation in the Kicks Invitational Tournament is open to accepted teams composed of 22 or fewer players (18 or fewer U13-U15, 14 or fewer for U11-U12 8v8 format and 11 or fewer for U-9-U-10 6v6 format) meeting the age limit of the specified division. U9-U10 out of state teams may roster 12 players and U11-U12 out of state teams may roster 16 players if their state governing body allows these numbers. Each team must be registered with a National State Association affiliated with the USYSA/USSF or national equivalent and must present a valid State or Provincial roster. Player registration cards duly authorized by State/Provincial or National Association will be required as proof of age. Player Passes and State/Provincial roster must be present at the field for the duration of the game.

B. All teams (other than those registered with AYSA) MUST have a copy of the Permission to Travel Form.

C. All teams must have medical release forms properly signed and notarized (If required by state association).

D. All teams must have player cards with pictures, signed and laminated.

E. All teams must provide 2 copies of their state approved roster.

F. The duration of tournament games and player eligibility will be in accordance with the following:

Age Groups	Player Eligibility	Ball Size	Halftime Duration	Game Times	
				Bracket	Semis and Finals
U9	August 1, 2002 and younger	4	5 min	40 min	50 min
U10	August 1, 2001 and younger	4	5 min	40 min	50 min
U11	August 1, 2000 and younger	4	5 min	50 min	60 min
U12	August 1, 1999 and younger	4	5 min	50 min	60 min
U13	August 1, 1998 and younger	5	5 min	60 min	70 min
U14	August 1, 1997 and younger	5	5 min	60 min	70 min

G. Number of players:

U9 and U10 will play 6 v 6 with no offside

U11 and U12 will play 8 v 8

U13 and up will play 11 v 11

## 3. GUEST PLAYERS

Maximum number of guest players allowed:

U9 to U12 – 3 guest players

U13 and up - 5 guest players (No more than 3 guest players from outside your club)

All guest players must submit appropriate guest player paperwork.

## 4. FIELD AND GAME EQUIPMENT

A. Players must wear numbers on the back of their uniforms and these numbers will coincide with those listed on the teams' official State/Provincial roster.

- B. Players are required to wear shin guards in accordance with FIFA laws of the game.
- C. Where uniform colors are similar, the designated home team will change colors.
- D. When requested by the referee, each team must provide a linesperson.
- E. The designed home team will provide the game ball unless supplied by the tournament.
- F. Check-in time is 30 minutes prior to the scheduled kick-off.

## **5. PROTESTS**

Protests will only be considered for player or team eligibility. **NO PROTEST WILL BE HEARD WHEN THE DISPUTE INVOLVES THE JUDGMENT OF THE REFEREE.** A protest, which may only be filed by the coach or team manager, must be submitted in writing within 2 hours after the completion of the competition. The protest fee is \$100. The protest should be filed with an official at Soccer Central. If protest is upheld, the fee will be returned.

## **6. SUBSTITUTIONS**

Unlimited substitutions may be made, with the referee's permission:

1. After a goal has been scored.
2. At the beginning of the second half of play or prior to the beginning of an overtime period.
3. At a goal kick by either team.
4. At a throw-in by the team in possession.
5. In case of stoppage of play for an injury.
6. When the Referee stops play to caution a player, only the cautioned player may be substituted for and prior to the restart of the game.

## **7. GAME AND SCORE REPORTING**

The field marshal will ensure that the Game Cards are properly completed, signatures obtained, and scores recorded at the end of the game.

## **8. CONDUCT**

A. Players, coaches, and spectators are expected to conduct themselves within the spirit and the letter of the Law. Displays of temper or dissent are cause for ejection from the game and surrounding field area. The team coach may be held responsible for the behavior of his team, the team's officials and the teams spectators.

B. Players, coaches, team officials and spectators ejected from a game by the referee will be ineligible for the next scheduled game. Any team violating this provision shall forfeit its match for using an illegal player or coach.

C. Tournament management will report all red cards issued to players to their home State Associations. **RED CARDS ISSUED IN A TEAM'S FINAL TOURNAMENT MATCH WILL BE MAILED BACK TO THE APPROPRIATE STATE/LOCAL ASSOCIATION.**

D. All players and coaches will take one side of the field, and supporters will take the other side. No one will be allowed behind either end line.

E. **ALCOHOLIC BEVERAGES ARE NOT PERMITTED AT GAME SITES.**

F. **ARTIFICIAL NOISE-MAKING DEVICES ARE PROHIBITED.**

## **9. DIVISION WINNERS AND WILD CARD TEAMS**

A. Each team will be awarded points as follows:

6 points for a win

3 points for a tie

0 points for a loss

1 point for a shut out

1 point per goal, up to a maximum of 3

B. At the end of the preliminary rounds, the division winner will be the team with the most points in their division. In the event of a tie within a division, the following criteria will be used to determine the winner:

1. Head-to-head competition (In the event of a tie between more than 2 teams, this criterion will not be considered).

2. Most wins.

3. Greater goal difference, with a maximum of +3 and a minimum of -3 for any one game.

4. Least number of goals allowed.

5. FIFA penalty kicks thirty minutes prior to the scheduled playoff round games.

C. In the event of a tie among 3 or more teams, the elimination procedure begins with B-2 noted above. If 2 teams remain, the tie will be broken by repeating the above elimination procedures beginning with Step B -1 above.

D. In the event that a wild card team must be selected for the playoff rounds, the above procedure, starting at 9-A above, will be used across the entire division.

E. The Tournament Committee, acting within the parameters of these rules, will determine the teams to advance into the final round.

## **10. PLAYOFF ROUNDS**

A. Winners of each group advance into the playoff rounds.

B. If a wild card team is selected for the playoff rounds, that team will not be assigned to play against the winner of its own group in the first playoff round. If the wildcard comes from group A it will play the winner of group B in the semi-finals.

C. If the winners of groups B and C have already played each other in round robin, then B will play the wildcard and A will play C.

D. OVERTIME will be played in case of a draw at the end of regulation time in the finals and semifinals. The winner will be determined as follows:

- Two overtime periods each played to completion with the teams swapping sides at the end of the 1<sup>st</sup> overtime. There will be a 1 minute break in between the two overtime periods. The team with the most goals at the end of the second overtime will be declared the winner. Overtime duration:

U9 through U14 – Two 5 minute overtimes

U14 and up – Two 10 minute overtimes

- If the teams are still tied at the end of the second overtime, FIFA penalty kicks will be taken to determine the winner.

## **11. FAILURE TO SHOW AND FORFEITS**

A. A team will be allowed a 10-minute grace period after the scheduled kick-off time before the match is awarded to their opponent. Minimum players required to start a game:

U9 and U10 – 4 players

U11 and U12 – 6 players

U13 and up – 7 players

B. In no case will a team, which forfeits a game, be declared a division winner or wild card team. If an apparent division winner forfeits a game, the division team with the next best record will be named the division winner.

C. If a team is the cause for termination of a game, that team will be considered to have forfeited that game.

D. A forfeit in the preliminary rounds will be awarded as a 3-0 win to the opposing team and any other team that the forfeiting team has played.

E. Forfeits of games in the playoff rounds will be recorded as 1-0 games.

## **12. INCLEMENT WEATHER**

The tournament Committee has the express right to cancel, shorten or move any match it deems necessary due to inclement weather. Furthermore, the tournament committee has the right to cancel any match that has no bearing on the scoring and progression of tournament play. This is a rain or shine tournament, however and every effort will be made to ensure all games are played.

## **13. GENERAL**

A. Under no circumstances whatsoever will the Tournament Committee, AYSA or Huntsville Futbol Club be responsible for any expenses (including tournament entry fee) incurred by any team. This includes a situation where the Tournament or any game is canceled in whole or part.

B. The Tournament Committee's interpretation of the rules will be final.

C. The Tournament Committee reserves the right to decide on all matters pertaining to the Kicks Invitational Tournament.